



# A Read Letter Day

## Trivia Quiz

Think back to what happened in Chapter 22 of *Santiago the Seer: The Pearls of Prescott*. Choose the best answer for each question. No pressure—this is just for fun. Good luck, Seer!

1. How does Hen scare Santiago and James when they crawl out after the mission?
  - a. She drops a fake spider on James's head
  - b. She jumps out in a krank costume shouting "Boo!"
  - c. She pretends to be a gruff security guard in the dark and yells "Halt! Trespassers!"
  - d. She quietly sneaks up and then blows an air horn
2. What nickname does James sarcastically bestow on Santiago during Hen's introduction?
  - a. "Captain Krankbait"
  - b. "King Crawly"
  - c. "Lord of the Hoops"
  - d. "Mr. Fortune Cookie"
3. What do they find inside the journal besides... well... journal stuff?
  - a. A bag of magic leaves
  - b. A letter folded inside
  - c. A map to the dwarf kingdom
  - d. A tiny talking key
4. Who is the letter addressed to (the name that makes everyone snort-laugh)?
  - a. Annyahnabreth
  - b. Henrietta
  - c. Sigourney
  - d. Trinnia
5. According to Corbyn, what do magic stones need every night?
  - a. A bath in glitter
  - b. A drop of honey
  - c. A lullaby spell
  - d. Moonlight to recharge
6. What does Hen say tinkerers do that most people don't want to do?
  - a. Make custom magic easier to use
  - b. Raise kranks as pets
  - c. Run the city council meetings
  - d. Teach everyone to fly cars
7. Why are people so obsessed with old magical artifacts, according to Corbyn?
  - a. Older artifacts can be better, and they're cheaper than commissioning new ones
  - b. They're illegal to throw away
  - c. They're required for school credit
  - d. They're the only things that work in daylight
8. What big clue is missing from the letter, making everyone go "uh-oh"?
  - a. A whole page is missing
  - b. The date is missing
  - c. The ink is invisible
  - d. The signature is missing
9. What does Arnold's letter say to do if the evil ever has to come to light again?
  - a. Bury it under the mayor's tent
  - b. Give it to a mathematician fairy
  - c. Throw it into the Pop Shop tornado
  - d. Turn the whole story upside down
10. What do they decide to do next once they realize the missing-page problem?
  - a. Ask Sylvia for help
  - b. Go talk to Wasslehook ASAP
  - c. Hide the journal in a library
  - d. Turn themselves in to the Council